A METHODOLOGY FOR IMPROVING RECOGNITION RATE OF LINEAR DISCRIMINANT ANALYSIS IN VIDEO-BASED FACE RECOGNITION USING SUPPORT VECTOR MACHINES

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ABSTRACT
This paper proposes a two-step methodology for improving the discriminatory power of Linear Discriminant Analysis (LDA) for video-based human face recognition. Results indicate that, under real-world video capture conditions, face images extracted from a video sequence have enough 3D rotations, illumination changes and background variations to reduce the discriminatory power of an LDA classifier. The proposed method involves deriving an LDA subspace from carefully selected subsets of face images that fall within a narrow range of pose angles, and then growing the classification regions in the LDA subspace using face images with a wider range of pose angle changes, illumination changes, and background variations. Polynomial Support Vector Machines (SVM) are shown to provide better recognition rates by defining the boundaries between clusters that represent the faces of different subjects. Results show that there is an improvement in the recognition rate when the LDA subspace is derived with this methodology than when it is derived with a set of face images with a widely divergent set pose angles, illumination variations, and backgrounds.

1. INTRODUCTION
Recently, with the availability of more powerful computers, real time processing of every frame in a video sequence has become possible. Taking advantage of this, face recognition researchers have started processing video sequences in an attempt to provide more reliable face recognition algorithms [1]. A few seconds of video contain considerably more information than a single face image. Within a single video sequence, it is possible to see multiple views of a face from various pose angles, and with a variety of illuminations, in addition to changes in the background. Even when the camera is stationary, 3D rotations of the face cause pose angle and illumination changes. Although these changes seem subtle to humans, they significantly affect the performance of face recognition algorithms.

This paper demonstrates how the learning characteristics of LDA changes for video-based face recognition due to the variations in pose, illumination and background, and substantiates the necessity for the new methodology. Our choice of LDA is based on a recent study [2], where the authors have shown that LDA-based face recognition is more robust to pose and illumination changes than three other widely used face recognition algorithms (Principal Component Analysis, Bayesian Intra-personal Classifier and Hidden Markov Model).

The rest of the paper is organized as follows: Section 2 reviews the work that has gone into using LDA and SVM with face recognition. Section 3 details the data set used for this study. Section 4 describes the proposed methodology for improving video-based face recognition rates. Section 5 presents the results, and Section 6 discusses those results. Section 7 presents conclusions and discusses future work.

2. RELATED WORK
LDA was introduced to the domain of face recognition with the seminal paper by Etemad et al. [3] (Extension of this work includes [4] [5]). Here the authors generate a face class by adding Gaussian noise, and by taking the mirror image of the existing face images. Though this provided a means for generalizing face recognition around a limited set of face images, the resulting LDA subspace is not based on the types of variability that are encountered in video-sequence-based face recognition. Jonsson et al. [6] also reported on the performance of SVM for face recognition when used directly on the image set, and when used on an LDA-derived subspace, and concluded that there was no improvement in the recognition rate by using SVM. However, that work was also based on an artificial method of face class representation. In fact, most of the face recognition algorithms based on SVM [7] [8] [9] are based on standard face databases such asFERET, XM2VTS, the CMU PIE Database, AT&T, Oulu Physics Database, Yale Face Database, Yale B Database and MIT Database. None of these standard face databases include faces with the subtle variations in pose and illumination changes that are typical of face images extracted from video sequences. We have taken into consideration, in our data set, this important but ignored facet of the problems associated with face recognition and we show that our methodology performs much better than traditional LDA for video-based face recognition.

3. DATA SET
The proposed methodology for enhancing video-based face recognition was tested with images extracted from video sequences captured from 10 subjects. Each video sequence was captured while subjects looked into a camera, as both the camera and the subject moved. (This movement provided variations in background, pose and illumination - the latter of which were produced due to shadowing effects on the face). These video sequences were collected in an office environment, without any special lighting conditions.
Subtle changes in pose angle were captured by asking the subjects to rotate their head slightly in arbitrary directions. The video sequences were collected over a time period of 1 minute at a capture rate of 10 frames per second, thus producing 600 images per subject. Fig.1 shows a sample set of 30 images extracted from one of these video sequences.

4. METHODOLOGY

4.1. Step 1: Generating the LDA face subspace

LDA is a subspace analysis method which projects high dimensional data into a lower dimensional space, the lower dimensions chosen such that data belonging to different classes are maximally separated. The LDA space is constructed from dominant eigenvectors of a separability matrix, $S$, which is the ratio of average between-class covariance and average within-class covariance. These eigenvectors represent the LDA space where the projected face images of different classes are best separated. The first step in the proposed method involves building such an LDA subspace from a compact set of images from each subject in the data set. From the 600 images of each subject, 10 frontal images were selected for each of the 10 subjects. (Fig.2 shows the set of 10 frontal images for one subject.) The resulting training set for the 10 subjects contained 100 frontal images. A high-dimensional feature vector was then generated for each of these frontal images by unwrapping them in a column-wise manner. These vectors were used to derive an N-dimensional LDA subspace that preserved the clustering (For our experiment, we found that a 6 dimensional LDA space was sufficient). Unfortunately, it is not possible to present this N-dimensional configuration in this paper, so Fig.3 shows a 2D LDA-based cluster plot for 3 subjects ($3 \times 10$ frontal faces = 30 face images). To clearly define boundaries between the three clusters, Support Vector Machines were individually trained for each subject’s 10 frontal images. The resulting boundaries are depicted in the Fig.3.

4.2. Step 2: Expanding the face class in the LDA space

To expand the region for each subject, a set of face images can be randomly selected from that subject’s video, a high-dimensional feature vector can be generated for each of these face images. These vectors can then be projected onto the lower dimensional LDA subspace, and associated with the corresponding frontal face clusters. Fig.5 shows the projection of 40 randomly selected images per subject on an LDA subspace that was derived from 10

Fig. 1. Sample set of face images extracted from a video sequence

Fig. 2. 10 frontal images hand picked from the data set of a single subject

Fig. 3. LDA Subspace for 3 subjects trained with 10 frontal images per subject

Fig. 4. LDA Subspace for 3 subjects trained with 10 randomly picked images per subject
frontal images per subject. It can be seen that the randomly selected images project into the LDA space near the original clusters, in contrast to Fig. 6, which shows the projection of the same 40 images on an LDA subspace derived from 10 randomly selected images per subject.

The expanded clusters need clearly defined boundaries, which can be provided by SVM. The kernel used for the SVM is a polynomial of degree 5. Fig. 7 shows the resulting class boundaries formed with the 40 additional faces projected onto an LDA subspace derived from 10 frontal images per subject. For comparison, Fig. 8 shows the SVM boundaries formed when the same 40 additional face images are projected onto an LDA subspace derived from 10 random images per subject.

**5. RESULTS**

To test the recognition accuracy, test images were randomly selected, feature vectors were generated, and those feature vectors were then projected into the lower-dimensional LDA subspace to determine how close each was to the correct subject cluster. Two tests were conducted - one with 50 randomly selected images per subject, and the other with 100 randomly selected images per subject. Fig. 9 shows the recognition rates when an MSE classifier was used with the subspace produced by (1) the proposed method of using frontal images, followed by random images, and (2) the traditional method of using frontal and random images indiscriminantly. Fig. 10 shows the recognition rates with an SVM classifier on LDA subspace derived with (1) the proposed method of using frontal images followed by random images, and (2) the traditional method of using both the frontal and random images.

**6. DISCUSSION OF THE RESULTS**

Visual inspection of Fig. 9 and Fig. 10 suggests that there is an improvement in the recognition rate when the LDA subspace is derived with the proposed method. It is also evident that there is an improvement in the recognition rate as the algorithm experiences more variations in the training images.

Fig. 11 compares the performance of SVM and MSE classifiers for different size training image sets. (In both cases the LDA
subspace was derived using the proposed frontal-face method). It is evident that the SVM classifier performance is slightly better. When the LDA subspace was derived with only 20 images, SVM performed similar to MSE. An examination of the 20 frontal faces used in this case showed that there was little variation between the images, and thus the face clusters in the LDA subspace remained linearly separable.

This paper has presented a methodology to improve the recognition rate obtained from LDA-derived subspaces for video-based face recognition by using SVM. When the LDA subspace was derived from a relatively similar set of face images (all frontal) it provided better recognition performance than when the subspace was derived from a set of widely divergent (randomly selected) images. Work is in progress to develop algorithms that can learn the face class boundaries on the LDA subspace automatically as they age. Work is in progress to develop algorithms that can learn the face class boundaries on the LDA subspace automatically as they age.

8. REFERENCES