# A Technique to Reduce Peak Current and Average Power Dissipation in Scan Designs by Limited Capture 

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#### Abstract

In this paper, a technique that can efficiently reduce peak and average switching activity during test application is proposed. The proposed method does not require any specific clock tree construction, special scan cells, or scan chain reordering. Test cubes generated by any combinational ATPG can be processed by the proposed method to reduce peak and average switching activity without any capture violation. Switching activity during scan shift cycles is reduced by assigning identical values to adjacent scan inputs and switching activity during capture cycles is reduced by limiting the number of scan chains that capture responses. Hardware overhead for the proposed method is negligible. The peak transition is reduced by about $40 \%$ and average number of transitions is reduced by about $\mathbf{5 6 - 8 5 \%}$. This reduction in peak and average switching activity is achieved with no decrease in fault coverage.


## I. INTRODUCTION

Scan (full or partial) is widely used as a de facto standard design-for-testability technique to develop high quality test patterns for complex sequential circuits in short test development time. Finite state machines are often implemented in such a manner that patterns representing successive states are highly correlated to reduce transitions between successive clock cycles. Using scan allows the automatic test equipment (ATE) to apply any pattern to the state inputs during test application and hence correlation between patterns that are consecutively applied to state inputs decreases. Furthermore, since each test pattern is applied through scan chains by a series of shift operations, the test pattern applied at the state inputs of the circuit at the current cycle represents the shifted values of the test pattern that was applied at the previous cycle. This decreases correlation between test patterns that are applied at consecutive cycles. Excessive switching activity due to low correlation between consecutive test patterns can cause several problems.

Since heat dissipation in a CMOS circuit is proportional to switching activity, excessive switching activity can permanently damage the circuit under test (CUT). High temperature can hurt circuit's reliability by accelerating metal migration. High switching activity also causes large IR drop, which is given by $I \times R$, where $I$ is current flow and $R$ is resistance of power rail. To test a bare die, power must be supplied during test application through probes that typically have higher inductance than power and ground pins of a circuit package. Hence, the bare die under test will experience
higher power/ground noise that is given by $L d i / d t$, where $L$ is the inductance of power and ground lines and $d i / d t$ is the rate of change of current flowing in power and ground lines. Power/ground noise exacerbates voltage drop during test application. In consequence, excessive power/ground noise can erroneously change logic states of circuit lines causing some good dies to fail the test, leading to unnecessary loss of yield.

If the number of scan elements in the longest scan chain is $m$, then a complete scan input pattern is loaded into scan chains through $m$ cycles of scan shift operations. Scan inputs can continuously have transitions during shift cycles. Then scan elements are configured into their normal mode to capture the response to the scanned in pattern. Hence a capture cycle occurs every $m+1$ cycles, where $m \gg 1$. Hence switching activity during capture cycles does not significantly contribute to increase in the chip temperature. However, as described above, excessive switching activity can cause high power/ground noise, which increases signal propagation delay and can even flip logic states of circuit lines.

In this paper, a technique that can effectively reduce peak current and average heat dissipation during test application is presented. Switching activity during shift cycles is reduced by assigning identical values to adjacent scan inputs and peak current during capture cycles is reduced by limiting the number of scan chains that capture responses. Even though excessive switching activity during test application has been addressed in the industry, commercial automatic test pattern generator (ATPG) tools that reduce switching activity during test application are not widely used and most test patterns are still generated by regular ATPG tools that do not consider switching activity. The technique presented in this paper can post-process test patterns generated by any ATPG tool to reduce switching activity during test application. The proposed technique does not require changing existing scan chain structure.

The rest of this paper is organized as follows. Section II introduces prior work. Section III describes techniques to reduce transitions during shift cycles. Techniques to reduce transitions during capture cycles are described in Section IV. Experimental results are given in Section V. Section VI has conclusions.

## II. Prior Work

A number of papers have been published to tackle the problem of excessive switching activity during test application. Most papers focus on reducing average power dissipation and
cannot handle peak current (especially during capture cycles). Test pattern generators for built-in self-test that can reduce peak current during shift cycles are proposed in [1, 4, 10]. However, these techniques cannot be used in deterministic testing environment, where test patterns are generated by an ATPG or manually. Techniques to reduce peak current during capture cycles in deterministic testing environment are proposed in $[5,6,7,8,11]$. The techniques proposed in $[5,6,7]$ can reduce switching activity during capture cycles as well as scan shift cycles. In [5, 6, 8], each scan chain is partitioned into $p$ scan sub-chains and each scan sub-chain $c_{i}$ is driven by a separate sub-clock $c l k_{i}$, where $i=1,2, \ldots, p$. In each clock cycle, only one sub-clock among the $p$ sub-clocks is activated. Therefore only the scan flip-flops that are driven by the activated sub-clock can cause transitions. Typically, clock trees are globally optimized for all clock domains to minimize area and clock skew. Hence, if clock trees are constructed only to reduce switching activity during test application, the resulting clock trees may not meet clock skew requirement or be suboptimal.

If scan sub-chains capture in sequence, the part of test pattern loaded in a set of scan sub-chains that captures at an earlier phase is corrupted (overwritten) by the captured response. This problem, which occurs due to capturing scan chains in sequence, is referred to as capture violation [5]. To cope with the capture violation problem, [6] identifies dependency relations between scan flip-flops and constructs strongly connected graphs (SCGs) according to the dependency relations. All scan flip-flops in an SCG should capture in the same sub-clock cycle not to cause capture violation. If there are many scan flipflops that talk to each other, there will be several large SCGs. Large SCGs are broken by replacing selected scan flip-flops by special flip-flops that can hold two bits. This incurs additional area overhead and may entail performance degradation. Scan flip-flops are reordered to minimize the number of special flip-flops. This may entail large routing overhead. Instead of using special scan flip-flops, [5] resolves the capture violation problem by ATPG techniques. In order to avoid capture violations, the (sequential) ATPG should be able to handle $p$ different time frames, where $p$ is the number of sub-clocks, even for combinational faults such as stuck-at faults. If there are many sub-chains, i.e., $p \gg 1$, then it will be very difficult to achieve high fault coverage and test generation time will be very long because the ATPG should handle large number of sequential depths. Moreover since specifying a single input in a later time frame may require specifying large number of scan inputs in the first time frame, this technique increases the size of test set. In [8], all scan sub-chains capture at the same time in every capture cycle to avoid any capture violation. Hence [8] cannot reduce peak current during capture cycles.
The ATPG-based method proposed in [11] reduces peak current during capture cycles for circuits with regular scan chains. Their ATPG exploits don't cares ( $X^{\prime}$ 's) that exist in test patterns to reduce instantaneous current during capture cycles. The achieved reduction in peak current during capture cycles is not significant. Furthermore, since [11] reduces peak current only
during capture cycles, it requires an additional technique to reduce switching activity during shift cycles. The technique proposed in [7] assigns $X$ 's that exist in pre-computed test cubes to reduce peak current during test application. A test cube is a test pattern that is not fully specified. Since $X$ 's in test cubes are assigned to reduce switching activity during all different types of test cycles: cycles to load a test pattern into the scan chains, cycles to capture the response to the test pattern, and cycles to unload the response, achieving enough reduction in peak current is very difficult. (Assigning $X$ 's to reduce switching activity during capture cycles can increase switching activity during shift cycles or vice versa.)

The proposed method requires no special clock trees or scan flip-flops. Further, it does not require reordering scan flipflops, which may increase routing overhead. The only modification required by the proposed method to the existing design is controlling scan chains by multiple scan enable signals rather than a single scan enable signal. Unlike [7] where don't cares that exist in test cubes are utilized to reduce switching activity during both scan shift cycles and capture cycles, in this paper, don't cares in test cubes are utilized to reduce switching activity only during shift cycles and switching activity during capture cycles is reduced by capturing limited number of scan chains. Hence the proposed method can achieve larger reduction in peak and average switching activity. Since the proposed method does not use sequential capture, which causes capture violations, capture violations never occur in the proposed method. To our best knowledge, no previously published papers reduce peak current during capture cycles by capturing limited number of scan chains. Instead of generating test patterns by a special ATPG that can reduce switching activity, the proposed method post-processes test patterns to reduce switching activity during test application and hence is applicable to test patterns generated by any ATPG tool.

## III. Reducing Transitions during Shift Cycles

In this paper we assume that the sequential CUT is implemented in CMOS and employs full-scan. Even though the proposed technique can be extended to level sensitive scan latch design (LSSD) with a few modifications, we assume that scan chains are constructed with muxed scan flip-flops.

Typically, a test cube generated by an ATPG tool has large number of $X$ 's. The faults that a test cube targets can be detected independent of the binary values assigned to those $X$ 's. Assigning identical binary values to the adjacent scan inputs that are assigned $X$ 's can reduce transitions at scan inputs during shift cycles. This technique is commonly used to reduce switching activity during test application [7, 9]. Since test pattern compaction merges several test cubes into one test cube [3], highly compacted test cubes can have large numbers of care bits. If test cubes do not have enough $X$ 's, significant reduction in switching activity may not be achieved by filling $X$ 's with identical binary values. If a test cube $t_{j}$ does not have enough care bits, then we reverse-compact $t_{j}$ into two test cubes $t_{j 1}$ and $t_{j 2}$ each of which has far fewer care bits to increase numbers of $X$ 's. In order to minimize the number of


Fig. 1. Reverse-compacting a Test Cube
care bits in $t_{j 1}$ and $t_{j 2}$, the following should be satisfied. First, numbers of care bits in the partitioned test cubes $t_{j 1}$ and $t_{j 2}$ should be balanced, i.e., the number of care bits in $t_{j 1}$ should be close to that of care bits in $t_{j 2}$. Second, the overlap of care bits between $t_{j 1}$ and $t_{j 2}$ should be minimized. In other words, if input $s_{i}$ is specified in $t_{j 1}$, then it should not be specified in $t_{j 2}$, and vice versa. Note that the bi-partitioned test cubes $t_{j 1}$ and $t_{j 2}$ together should be able to detect all the faults that are detected by the original test cube $t_{j}$. The proposed reversecompaction procedure is described in the following.

1. Identify a set of all outputs $Q_{j}$ at which at least one fault in the set of faults that are detected by test cube $t_{j}$, which is denoted by $F_{j}$, is observed.
2. For every output $q_{a}$ in $Q_{j}$, find the set of inputs $I_{a}$ that are in the fanin cone of output $q_{a}$ and specified in $t_{j}$.
3. Initialize all bits in two test cubes $t_{j 1}$ and $t_{j 2}$ with $X$ 's (note that both $t_{j 1}$ and $t_{j 2}$ have the same width as $t_{j}$ ).
4. Select output $q_{\text {first }}$ at which the largest number of faults in $F_{j}$ are observed and mark the faults that are observed at $q_{f i r s t}$ from $F_{j}$. Remove $q_{f i r s t}$ from $Q_{j}$. For every input $s_{i}$ in $I_{\text {first }}$, which drives $q_{\text {first }}$ (note that all inputs in $I_{\text {first }}$ are specified, if $s_{i}$ is assigned $v$, where $v=0$ or 1 , in $t_{j}$, set the corresponding input $s_{i}$ to $v$ in $t_{j 1}$. Remove $I_{\text {first }}$.
5. If the number of care bits in $t_{j 1}$ is greater than that of care bits in $t_{j 2}$, then $t_{d} \leftarrow t_{j 2}$ and $t_{o} \leftarrow t_{j 1}$. Otherwise $t_{d} \leftarrow t_{j 1}$ and $t_{o} \leftarrow t_{j 2}$. Select an output $q_{b}$ from $Q_{j}$ whose input set $I_{b}$ contains the fewest inputs that are already specified in $t_{o}$ among all outputs. This will minimize the overlap in specified bits between $t_{j 1}$ and $t_{j 2}$. Remove $q_{b}$ from $Q_{j}$ and $I_{b}$ and mark all faults from $F_{j}$ that can be observed at the selected output $q_{b}$. For every scan input $s_{i}$ in $I_{b}$, if $s_{i}$ is assigned a binary value $v$ in $t_{j}$, then set the corresponding input $s_{i}$ to $v$ in $t_{d}$. If there are no unmarked faults in $F_{j}$, then exit. Repeat Step 5.

Example 1: The example circuit shown in Figure 4 consists of 5 circuit cones, $A, B, C, D$, and $E$, and 16 scan inputs, $s_{1}, s_{2}, \ldots, s_{16}$. Assume that test cubes that have more than 6 specified bits are reverse-compacted to increase the number of don't cares. Hence test cube $t_{j}$ shown in Figure 4, which has 10 specified bits, is now reverse-compacted. Faults $f_{1}, f_{9}, f_{12}, f_{17}, f_{30}, f_{31}$, and $f_{44}$ can be detected by $t_{j}$ and these faults can be observed at outputs $q_{1}, q_{2}, q_{3}$, and $q_{4}$. Hence $Q_{j}=\left\{q_{1}, q_{2}, q_{3}, q_{4}\right\}$. The list of inputs that drive output $q_{1}$ and are specified in test cube $t_{j}$ is $I_{1}=\left\{s_{1}, s_{2}, s_{4}, s_{5}\right\}$. Similarly, $I_{2}=\left\{s_{4}, s_{5}, s_{7}, s_{8}\right\}, I_{3}=\left\{s_{7}, s_{8}, s_{11}, s_{12}\right\}$, and $I_{4}=\left\{s_{11}, s_{12}, s_{14}, s_{15}\right\}$. First, $t_{j 1}$ and $t_{j 2}$ are both initialized to $X X \ldots X$. The output at which the most faults can
be observed is selected first. $q_{2}$ and $q_{3}$ can observe the most faults, 3 faults. Assume $q_{2}$ is selected. $q_{2}$ is removed from $Q_{j}$, i.e., $Q_{j}=\left\{q_{1}, q_{3}, q_{4}\right\}$. The faults that can be observed at $q_{2}, f_{12}, f_{17}$, and $f_{31}$, are marked in $F_{j}$. Since $q_{2}$ is selected, the values that are assigned to $I_{2}=\left\{s_{4}, s_{5}, s_{7}, s_{8}\right\}$ in $t_{j}$ are copied to $t_{j 1}$ to update $t_{j 1}$ to $X X X 10 X 00 X \ldots X$. Then $q_{2}$ and $I_{2}$ are removed. Since the number of specified bits in $t_{j 1}$, 4 , is greater than that of specified bits in $t_{j 2}, 0, t_{d} \leftarrow t_{j 2}$ and $t_{o} \leftarrow t_{j 1}$. Next we choose $q_{4}$ since $I_{4}$ contains no inputs that are specified in $t_{o}\left(=t_{j 1}\right)$. The values that are assigned to $I_{4}=\left\{s_{11}, s_{12}, s_{14}, s_{15}\right\}$ in $t_{j}$ are copied to $t_{d}\left(=t_{j 2}\right)$ to update it to $X \ldots X X 10 X 01 X$. The faults that can be observed at $q_{4}, f_{30}$ and $f_{44}$, are marked (now only faults $f_{1}$ and $f_{9}$ are not marked in $F_{j}$ ). $q_{4}$ and $I_{4}$ are removed. Since the number of specified bits in $t_{j 1}$ is not greater than that of specified bits in $t_{j 2}, t_{d} \leftarrow t_{j 1}$ and $t_{o} \leftarrow t_{j 2}$. Since $I_{1}$ contains no inputs that are specified in $t_{o}, I_{1}$ is selected next. $t_{d} \leftarrow t_{j 1}$ is updated to $10 X 10 X 00 X X \ldots X$ by coping the values assigned to $I_{1}=\left\{s_{1}, s_{2}, s_{4}, s_{5}\right\}$ in $t_{j}$ to $t_{j 1}$. Fault $f_{1}$, which can be observed at $q_{1}$, is marked in $F_{j}$ (note that the other fault $f_{12}$ that can be observed at $q_{1}$ is already marked). $q_{1}$ and $I_{1}$ are removed. Since the number of specified bits in $t_{j 1}$ is greater than that of specified bits in $t_{j 2}, t_{d} \leftarrow t_{j 2}$. Since only $I_{3}$ remains, the values assigned to $I_{3}=\left\{s_{7}, s_{8}, s_{11}, s_{12}\right\}$ in $t_{j}$ are copied to $t_{d}\left(=t_{j 2}\right)$ to make $t_{j 2} X \ldots X 00 X X 10 X 01 X$. After $I_{3}$ and $q_{3}$ are removed, there are no more outputs left in $Q_{j}$. Now two bi-partitioned test cubes $t_{j 1}=10 X 10 X 00 X X \ldots X$ and $t_{j 2}=X \ldots X 00 X X 10 X 01 X$ are obtained.

If either of the bi-partitioned test cubes has still too many specified bits, then the test cube is further divided into another pair of test cubes. This is repeated until the number of specified bits in every test cube in the set is smaller than a predefined number. According to our extensive experiments (see Table I), very few test cubes need to be reverse-compacted even if highly compacted test cubes are used. Hence increase in test set sizes due to reverse-compaction is not significant.

Note that the proposed technique modifies only test patterns, i.e., input stimuli, to reduce switching activity during scan shift cycles. Once the response to a test pattern is captured, then the response captured in scan flip-flops is scanned out by a series of shift operations, causing transitions at scan inputs. Even though the proposed method does not modify responses to reduce switching activity, the transitions caused by responses being scanned out are automatically taken care of for the following reason. In the proposed method, only selected scan chains capture responses in each capture cycle (see Section IV) and the other scan chains hold test patterns, which were already modified for low switching activity during shift cycles. Since only the selected scan chains scan out responses and the other scan chains scan out the test patterns modified for low switching activity during shift cycles, the number of transitions caused by responses being scanned out is small.

## IV. Reducing Transitions during Capture Cycles

In $[6,5,8]$, since scan chains capture in sequence, their main concerns are to avoid capture violation. In contrast, in the pro-


Fig. 2. Scan Architecture of the Proposed Method
posed method, capture violations never occur. However, since only limited number of scan chains capture in each capture cycle, the major concern of the proposed method is to minimize decrease in fault coverage (or increase in test pattern count if additional test patterns are applied to make up for the decrease in fault coverage) due to observing only part of responses. In short, although they may look similar, the proposed method and $[5,6,8]$ are fundamentally different in nature.

In this paper, scan chains in the circuit are first clustered into $G$ groups (clustering does not require modification of existing scan structure and is independent of test patterns). A group scan enable signal $S E_{i}$ is connected to all scan chains that belong to the same group group $_{i}$. In each capture cycle, scan chains in the selected $C$ scan chain groups, where $C \leq G$, capture the response and scan chains in the other $G-\bar{C}$ groups continue shift operations. The $C$ groups of scan chains that are selected to capture in the capture cycle for a test pattern is called the capture groups for the test pattern. Since only selected scan chains capture in each capture cycle and the scan chains that are not selected continue shifting the test pattern, which is modified to reduce switching activity during shift cycles (see Section III), we can reduce switching activity during capture cycles.

Figure 2 illustrates an example scan architecture implementing the proposed technique. Scan chains in each group group $_{i}$ are controlled by group scan enable signal $S E_{i}$, where $i=1,2,3$, and 4 . If the $i$-th bit of the control register is loaded with 1 , then the corresponding scan enable signal $S E_{i}$ stays at 1 even in capture cycles (when the external scan enable signal scan_en is set to 0 ). Since the capture control register is loaded with 1010 in the example shown in Figure 2, group scan enable signals $S E_{1}$ and $S E_{3}$ are always 1 and scan chains only in group $_{2}$ and group $_{4}$ capture in the capture cycle, i.e., group $_{2}$ and group $_{4}$, are the capture groups. The constituent flip-flops of the control register can be distributed across the chip to minimize routing for the group scan enable signals.

Since only a limited number of scan chains capture during each capture cycle, some fault effects that could be detected if all scan chains capture the response in every capture cycle may not be observed. This may result in decrease in fault coverage. However if we select capture groups for each test pattern carefully, then we can minimize or eliminate decrease in fault coverage due to not capturing all scan chains. In the following,


Fig. 3. (a) $n$-detection Target Fault Lists (b) Detection Count Table
we present an efficient algorithm to select capture groups that always guarantees the same fault coverage that can be achieved by capturing all scan chains.

First, we assign $X$ 's in test cubes to minimize switching activity during shift cycles (see Section III). Now all test patterns are fully specified. Next we conduct $n$-detection fault simulation with these fully specified test patterns and identify a set of faults detected by each test pattern $t_{i}$, where $i=1,2, \ldots, M$, where $M$ is the number of test patterns in the set. A detection count $d c_{j}$ is assigned to each fault $f_{j}$, where $j=1,2, \ldots, N$, where $N$ is the number of faults in the fault list. If fault $f_{j}$ is detected by test pattern $t_{i}$ during the fault simulation, $d c_{j}$ is incremented by 1 . The set of faults that are detected by test pattern $t_{i}$ is called the target fault list of $t_{i}$ and denoted by $F_{i}$. If we detect all faults in the target fault list $F_{i}$ of every test pattern $t_{i}$, where $i=1,2, \ldots, M$, by capturing only limited number of scan chains, we can achieve the same fault coverage that can be achieved by observing all scan chains.
Figure 3 (a) shows example target fault lists for $M$ test patterns after 20-detection fault simulation. Figure 3 (b) shows the corresponding detection count table for the faults in the fault lists shown in Figure 3 (a). The detection count table shows that $f_{1}$ is detected by 20 or more test patterns. On the other hand, faults $f_{a}$ and $f_{N}$ are detected by only one test pattern $\left(d c_{a}=d c_{N}=1\right)$ and $f_{b}$ is detected by only 2 test patterns $\left(d c_{b}=2\right)$. Faults that are detected by only one test pattern are called single detection faults and faults that are detected by only two test patterns are called double detection faults.

For each test pattern $t_{i}$, where $i=1,2, \ldots, M$, we determine the capture groups. If we cluster scan chains in the circuit into $G$ groups and select $C$ scan chain groups, then there are $\binom{G}{C}$, where $\binom{G}{C}=\frac{G \times(G-1) \times \ldots \times(G-C+1)}{C \times(C-1) \times \ldots \times 1}$, different combinations of $C$ scan chain groups to choose. If $f_{j}$ is a single detection fault, then there is only one test pattern in the entire test set that detects the fault. Hence, in order not to lose fault coverage, all single detection faults in the target fault list of every test pattern should be captured in the selected $C$ groups.

Larger $G$ gives more combinations of capture groups even if the same fraction of scan chain groups are selected to capture. For example, if $G=12$ and $1 / 3$ of scan chain groups are selected to capture in each capture cycle, i.e., $C=4$, then there are $(12 \times 11 \times 10 \times 9) /(4 \times 3 \times 2 \times 1)=495$ different combinations of capture groups to choose. In contrast, if $G=6$ and also $1 / 3$ of scan chains are selected to capture, then there are only $6 \times 5 / 2=15$ combinations of capture groups to choose. If there are more combinations of capture groups to


Fig. 4. Selecting Capture Groups
choose, then there will be obviously higher chance that at least one combination of capture groups detects all single detection faults for the test pattern. Hence, large $G$ is more favorable than small $G$. However, large $G$ increases time complexity of the procedure to select capture groups due to the large search space. According to our experiments, the number of groups need not be more than 12 for any design. Hence hardware overhead for the control register and extra data for the control register to be stored in the ATE are negligible.

If there are more than one combination of $C$ scan chain groups for a test pattern that can detect all single detection faults in its target fault list, then the combination of $C$ scan chain groups that can detect the most double detection faults is selected. If a double detection fault is not selected for observation, then it becomes a single detection fault. For example, in Figure 3 (b), originally fault $f_{b}$ is a double detection fault. However if the capture groups selected for $t_{1}$, which is one of the two test patterns that can detect $f_{b}$, include no scan chains that can capture fault effects of $f_{b}$, then $f_{b}$ becomes a single detection fault.

Example 2: Figure 4 illustrates the algorithm for selecting capture groups for test patterns. The circuit has 12 scan chains, which are clustered into 6 groups. The scan chains are denoted by rectangles and the faults that can be captured in each scan chain are shown inside the corresponding rectangle. Figure 4 (a) gives the faults that can be detected by test pattern $t_{a}$; the target fault list for $t_{a}$ is $F_{a}=\left\{f_{1}, f_{2}, f_{3}, f_{4}, f_{5}, f_{6}, f_{7}, f_{8}, f_{9}\right\}$. $d c_{j}$, where $j=1,2, \ldots, 9$, below $F_{a}$ are the detection counts for the faults in $F_{a}$. The detection counts show that $f_{1}, f_{3}, f_{5}$, and $f_{7}$ (underscored) are single detection faults and $f_{4}$ and $f_{6}$ are double detection faults. Assume that we can capture two capture groups in each capture cycle without exceeding peak current limit, i.e., $C=2$. Selecting group $_{1}$ and group $_{2}$ as the capture groups for $t_{a}$ can observe $f_{1}, f_{3}, f_{4}, f_{5}, f_{6}, f_{7}$, detecting all the 4 single detection faults and also the 2 double detection faults. Selecting group $_{3}$ and group $_{4}$ as the capture groups can also detect all single detection faults for $t_{a}$ but detects only one double detection fault, $f_{6}$, we select group $_{1}$ and group $_{2}$ as the capture groups for $t_{a}$.

For some test patterns, it may not be possible to detect all single detection faults in their target fault lists by capturing any


Fig. 5. Flow Chart for Capture Group Selection
combination of $C$ scan chain groups. However capturing a few more scan chain groups in addition to the $C$ scan chain groups may make all single detection faults observed. Let peak_limit be the maximum number of transitions allowed for a test pattern at any shift or capture cycle. The number of transitions that occur when extra scan chain groups capture should not exceed peak_limit. If capturing only $C$ scan chain groups cannot detect all single detection faults for test pattern $t_{i}$, then we temporarily select some extra scan chain groups in addition to the $C$ scan chain groups to detect all single detection faults. Then we compute the number of transitions to be caused by $t_{i}$ during the capture cycle and all shift cycles when those temporarily selected scan chain groups and the $C$ scan chain groups are allowed to capture. If the number of transitions does not exceed peak_limit at the capture cycle or any shift cycle for $t_{i}$ (since more than $C$ scan chain groups capture responses, the number of transitions caused by the response being scanned out can be larger than capturing only $C$ scan chain groups), then we permanently select those extra scan chain groups along with the $C$ scan chain groups and capture them during the real capture cycle for $t_{i}$. Otherwise, we search a combination of $2 C$ scan chain groups that detect all single detection faults in the target fault list of $t_{i}$. During test application, $t_{i}$ is applied to the scan chains twice and, in each of the two capture cycles, different $C$ scan chain groups are selected to capture. If this still does not detect all single detection faults in the target fault list, then we select extra scan chain groups in addition to the $2 C$ scan chain groups to detect all single detection faults. If this exceeds peak_limit in any test cycle, then we select all $3 C$ scan chain groups (since we always choose $3 C \geq G$, capturing $3 C$ scan chain groups detects all single detection faults). The test pattern is applied to the scan chains three times capturing different $C$ scan chain groups in each of the 3 capture cycles. The flow chart shown in Figure 5 summarizes the overall algorithm for selecting capture groups.
Example 3: Figure 4 (b) gives the target fault list $F_{b}=$ $\left\{f_{10}, f_{11}, f_{12}, f_{13}, f_{14}, f_{15}, f_{16}, f_{17}, f_{18}\right\}$ for test pattern $t_{b}$ and faults each scan chain can capture. $F_{b}$ has 4 single detection faults, $f_{10}, f_{12}, f_{14}, f_{16}$. None of combinations of two scan chain groups can capture all single detection faults for $t_{b}$. However, capturing 3 groups, group $_{1}$, group $_{2}$, and group $_{3}$, can observe all double detection faults as well as all single detection faults. Now we check by simulation if capturing group $_{1}$, group $_{2}$, and group $_{3}$ exceeds peak_limit at any scan
shift cycle or capture cycle. If the number of transitions computed by simulation does not exceed peak_limit in any scan shift or capture cycle, then the scan chains in those three groups will capture the response during the capture cycle for $t_{b}$. Otherwise, $2 C$ groups (since $C=2,2 C$ gives 4 groups) are selected as the capture groups for test pattern $t_{b}$. During test application, the same test pattern $t_{b}$ will be applied to the circuit twice and in the capture cycle for each application of $t_{b}$, different $C$ groups will capture. Assume that group $_{1}$, group $_{2}$, group $_{3}$, and group $_{4}$ are selected as the capture groups. Also assume that group $_{1}$ and group $_{2}$ capture the response in the capture cycle for the first application of $t_{b}$. Then group $_{3}$ and group $_{4}$ will capture in the capture cycle for the second application.

## V. Experimental Results

We conducted experiments on the largest ISCAS 89 [2] benchmark circuits and three industrial circuits D1, D2, and D3 (the number next to each circuit name in Table I is the component count of the circuit) to demonstrate feasibility of our idea. The results are reported in Table I. Results under the heading Traditional show results obtained by using traditional scan testing method (assigning random binary values to all don't cares and capturing all scan flip-flops during every capture cycle) on highly compacted test cube sets. The column FC \% shows fault coverage. The number of patterns that are stored in the ATE memory is reported in the column \# pat. The column avg tran reports the average number of transitions for the entire test cycles. The column peak over lists the maximum number of transitions during entire test cycles (including both shift and capture cycles) while the column peak capt shows the maximum number of transitions only during all capture cycles.

Results for the proposed method are reported in the columns under the heading Proposed. We used $n=20$ (the maximum number of detections), $G=12$ (the number of scan chain groups), and $C=4$ (the number of capture groups) for every benchmark and industrial circuit. Since it is not possible to determine real peak_limit (maximum allowed switching activity that will not cause any adverse effect on the chip under test) without analyzing real chips under test, we computed peak_limit by the following procedure in the experiments. We first collected a set of test patterns whose all single detection faults can be detected by capturing $C$ scan chain groups. Then we computed the maximum number of transitions caused by each test pattern in the set during shift and capture cycles. peak_limit was defined as the maximum among those maximum numbers of transitions caused by individual test patterns. Fault coverage achieved by the proposed method is exactly same as that achieved by the traditional method for every circuit and hence omitted.

Results clearly show that both peak and average switching activity can be significantly reduced by the proposed method. About $36-46 \%$ reduction in overall peak transition (column peak over red\%) is achieved. Average reduction in peak transitions during capture cycles (column peak capt red\%) is about $30 \%$ for ISCAS circuits and even larger for the industrial cir-
cuits. Reduction in average numbers of transitions for the entire test cycles is in a range of $56-85 \%$. If we use a smaller number for $C$, then we will achieve even higher reduction in both peak and average transitions. A straightforward solution to reduce switching activity during scan shift cycles is to reduce the speed (frequency) of the test clock. Let us compare results obtained by the proposed approach with those that can be obtained by the straightforward approach. About $75 \%$ reduction in the average number of transitions is obtained for s13207 by the proposed method. In order to achieve $75 \%$ reduction in average power dissipation by reducing the clock speed, the speed of test clock should be reduced by a factor of 4 . This will increase test application by about factor of 4 . In contrast, the increase in test application time for the proposed method is only $16.6 \%$. Recall that the straightforward approach cannot reduce peak current during either scan shift cycles or capture cycles.

Since very few test cubes were reverse-compacted (see Section III), the increase in the number of test patterns due to reverse-compaction is minor for most circuits. Numbers in parentheses in the column \# pat give increases in numbers of test patterns over the original test patterns in per cent. Numbers of test patterns increased about $0.5-12 \%$. Note that the increase in test pattern counts for all industrial circuits is almost negligible. The column test time (inc\%) gives increase in overall test application time in per cent (note that if all single detection faults cannot be detected by capturing only $C$ scan chains, then we repeatedly apply the same pattern and capture different $C$ scan chains in each capture cycle). Results show that increase in test application time is not significant (average about $18 \%$ for ISCAS circuits and 1-22 \% for industrial circuits). The column \# com shows the number of distinct combinations of $C$ scan chains that are selected to capture for each set of test patterns.

Results obtained by the proposed method are compared also with results of two recent publications, [11] and [6]. For all benchmark circuits except s5378, the proposed technique achieves significantly higher reduction in average numbers of transitions than [11]. The proposed method achieves larger reduction also in peak capture cycle transitions than [11]. Note that [11] reduces the peak capture cycle transition only by $3.0 \%$ for s5378 and $1.7 \%$ for s 9234 while the proposed method reduces $33.1 \%$ and $28.9 \%$ respectively. Results for several different segment architectures are presented in [6]. Since we used $G=12$ and $C=4$, i.e., only about $1 / 3$ of scan chains capture in each cycle, we compare results of the proposed method with three segment architecture results of [6]. For most circuits, reduction in the peak shift cycle transition achieved by the proposed method is larger than that achieved by [6]; the proposed method achieves on an average $40 \%$ reduction while [6] achieves $32 \%$ reduction. Reduction in peak capture cycle transitions achieved by both methods are close. [6] achieves higher reduction in the average number of transitions than the proposed method. In [6], scan flip-flops are reordered to minimize the number of special flip-flops that are inserted to break dependency between scan chains. Inserting special flip-

TABLE I
Experimental Results

| CKT | Traditional |  |  |  |  | Proposed |  |  |  |  |  | [11] |  |  |  | [6] 3 segments |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| name | $\begin{gathered} F C \\ \% \end{gathered}$ | $\left.\begin{array}{\|c\|} \hline \# \\ p a t \end{array} \right\rvert\,$ | avg tran | peak <br> over | peak <br> capt | $\begin{gathered} \text { \# pat } \\ \text { (inc\%) } \end{gathered}$ | test time inc $\%$ | $\begin{gathered} \text { avg } \\ \text { red } \\ \% \\ \hline \end{gathered}$ | peak <br> over <br> red $\%$ | peak <br> capt <br> red\% | $\left.\begin{array}{\|c} \# \\ \text { com } \end{array} \right\rvert\,$ | $\begin{gathered} F C \\ \% \end{gathered}$ | $\begin{gathered} \# \\ \text { pat } \end{gathered}$ | avg <br> tran <br> red\% | $\begin{array}{\|l\|} \hline \text { peak } \\ \text { capt } \\ \text { red } \% \end{array}$ |  | $\begin{aligned} & \hline \text { peak } \\ & \text { shift } \\ & \text { red } \% \\ & \hline \end{aligned}$ | $\begin{array}{\|l} \hline \text { peak } \\ \text { capt } \\ \text { red } \% \end{array}$ |
| s5378 | 98.96 | 138 | 607 | 2381 | 1976 | 170(18.8) | 23.9 | 55.8 | 36.6 | 33.1 | 46 | 99.13 | 112 | 56.1 | 3.0 | 71.6 | 43 | 39 |
| s9234 | 94.13 | 216 | 2889 | 4357 | 3529 | 235 (8.1) | 12.0 | 60.0 | 38.9 | 28.9 | 124 | 93.48 | 141 | 40.9 | 1.7 | 69.0 | 19 | 17 |
| s13207 | 98.27 | 199 | 2807 | 6812 | 5084 | 218 (9.5) | 16.6 | 74.7 | 46.1 | 38.5 | 122 | 98.46 | 263 | 63.6 | 19.3 | 69.4 | 44 | 41 |
| s15850 | 96.92 | 165 | 3791 | 7741 | 4689 | 181 (9.7) | 17.6 | 68.9 | 42.2 | 12.9 | 125 | 96.68 | 124 | 53.0 | 23.5 | 69.6 | 23 | 26 |
| s38417 | 99.53 | 189 | 16562 | 19302 | 13771 | 211(11.6) | 21.7 | 62.6 | 40.1 | 28.0 | 203 | 99.47 | 102 | 32.8 | 21.1 | 90.9 | 28 | 20 |
| s38584 | 96.44 | 191 | 6505 | 19402 | 14148 | 217(13.6) | 18.3 | 65.1 | 35.9 | 41.2 | 152 | 95.85 | 124 | 40.2 | 13.7 | 92.4 | 36 | 35 |
| D1 172K | 99.12 | 565 | 46538 | 61750 | 46538 | 573( 1.4) | 22.1 | 73.7 | 45.8 | 34.3 | 501 |  |  |  |  |  |  |  |
| D2 223K | 99.17 | 983 | 79627 | 122013 | 105291 | 1021(3.9) | 6.4 | 84.7 | 41.2 | 31.9 | 276 |  |  |  |  |  |  |  |
| D3 98K | 99.58 | 415 | 26913 | 69673 | 43663 | 417(0.5) | 1.2 | 80.7 | 3.8 | 50.5 | 154 |  |  |  |  |  |  |  |

flops increases hardware overhead. Since typically scan chains are routed to minimize routing overhead, reordering scan flipflops to minimize the number of special flip-flops will increase routing overhead and sometimes not be possible due to severe routing congestion. In contrast, the proposed method does not require specific order of scan flip-flops. Since only extra logic that is required to implement the proposed method is a small control register, hardware overhead is negligible.

## VI. CONCLUSION

In this paper, a technique that can efficiently reduce peak and average switching activity during test application is proposed. The peak transition is reduced by about $40 \%$ and average number of transitions is reduced by about $56-85 \%$. This reduction in peak and average switching activity is achieved without any decrease in fault coverage or substantial increase in test pattern counts. The proposed method can reduce switching activity during both scan shift and capture cycles.

Unlike [6,5], which require dividing each scan chain into multiple sub-chains and driving each scan sub-chain with a separate clock tree, the proposed method does not require any specific clock tree construction or scan chain routing. Test cubes generated by any ATPG can be processed by the proposed method to reduce peak and average switching activity without any capture violation. Hardware overhead for the proposed method is negligible. Further, the hardware for the proposed method can be implemented without detailed knowledge of the design and need not be redesigned for last minute design changes. Another advantage of the proposed method is that reduction in switching activity is adjustable depending on the desired level of switching activity.

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